Unnamed Project(yet)

Parts of GDD:  
 **1** introduction

**2 M**ain Character

**3** Secondary characters

**4** Weaponry

**5** Story

**1 Introduction**

This Project is FPS Story game, based around Player‘s free will and abillity to play the game differently each time. This can change entire story.

**2 Main Character**

<Character name Here> is Homeless person who lives with other homeless people on top of abandoned building in alley between 2 buildings. Few Years ago he was Test Subject at <Research Facility Name Here> where they were experimenting <Player‘s abillity here> on him. This was working but one day he lsot his abillity, resulting sciencists Wiping his mind and throwing him out in Streets, resulting him being Homeless person.

**3 Secondary Characters**

<Finish Later>

**4 Weaponry**

Types:

**4.1** Meele

**4.2** Small Weaponry

**4.3** Big Weaponry

**4.4** Facility Weaponry

**4.5** Alien Weaponry

**4.1 Meele**

Knife – Simple knife (knifes like in CS:GO) can one hit enemies if used right, Knife can be used to get through some areas like some sort of alien spider web can be destroyed with knife easily

**4.2 Small Weaponry**

MM9(Glock) - First gun Player can get, 19 Magazine Size and one already in Chamber, Middle range, smaller fire rate, Glock can make alot of damage in the start but later is not really useful

Revolver – third gun player can get, 5 Magazine size and one already in chamber, loud noise when shooting, ammo is not everywhere so player should save his ammo for it, Really strong can one shot enemies if shot into head, really useful through whole game

**4.3 Big Weaponry**

Shotgun – Second gun Player can get, 5 Magazine size and one already one in Chamber, short range weapon, can shoot 2 shells at once, Each shell gets split into 8 when shot, when shot in distance small shell pieces will start to get far from themself, Shotgun is really great wepon when used in short range, when first got in hand it‘s really useful weapon, even in the endgame it has it‘s own use

MP5 – fourth Gun player can get, 30 Magazine size and one already in chamber, loud, shoots really fast, easily can move Player‘s camera when shooting, Ammo can be found easily, Really useful through the game however it‘s not realy useful on aliens

**4.4 Facility Weaponry**

<Unfinished>

**4.5 Aliens Weaponry**

<Unfinishes>

**5 Story**

<NameP> Player‘s name

<SecCH> Secondary Character

Chapters:

**5.0** Start

**5.1** Canals

**5.2** Facility

**5.0 Start**

Everything Starts when <NameP> had Nightmare where he heard Scientists talking about some experiment and their theories that it might went wrong, then huge explosion sound and Alarm starts, then some weird sound like Helicopter but there is something different about it, then silence, until another huge explosion but this one sounds weird, almost Aline like, then sounds of people screaming and running are everywhere, until weird creature appears that looks almost like alien but like human at the same time, that thing says something weir and this is when Player finally wakes up, when he wakes up, he is inside small canal connection room under the middle of the city where all canals are connected into one point, but something is off, everything is silent, suspiciously silent. This doesn‘t last long, because something starts falling from the sky, and then huge explosion can be heared right above player, soon ceiling collapses and right before it collapses on him he‘s not there anymore and is in some sort of void, after this he is teleported somewhere between two building right next to open entrance to the canals, So he decides he will go there because he knows the canals and have weapons and other things somewhere, so he gets into the canals, this is when First Chapter starts

**5.1 Canals**

After <NameP> enters the Canals the entrance gets blocked so he needs to go. Here he encounters first Alien Species which is easy to defeat with his knife, This chapter is not really long and interesting, it can be around 10-15 minutes with encountering not only canals but some bigger rooms where canals connects and some blocked paths, here Player also gets his first weapon which is MM9. At the end of chapter will be blocked way right under the facility entrance so player Decides to go back and look for different path but when he leaves ceiling collapses again and make him a way to the top right in the front of Facility Entrance.

**5.2 Facility**

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